

A single number type for Math education in Type Theory

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The context

- ▶ Efforts to use theorem provers like Lean, Isabelle, or Rocq in teaching
- ▶ language capabilities, documentation, error message
 - ▶ Strong inspiration: Waterproof
 - ▶ similar experiment on Lean (Lean Verbose, for instance)
- ▶ Our contention: the contents also play a role
 - ▶ Several types for numbers, several versions of each operation
 - ▶ Coercions may be hidden, they can still block some operations
 - ▶ Type theory forces developers to define functions where they should be underfined
- ▶ Typing helps young mathematicians, but not the type of natural numbers

Characteristics of the natural numbers

- ▶ Positive sides
 - ▶ An inductive type
 - ▶ computation by reduction (faster than rewriting)
 - ▶ Proof by induction as instance of a general scheme
 - ▶ Recursive definitions are mostly natural
- ▶ Negative sides
 - ▶ Subtraction is odd: the value of $3 - 5$ is counterintuitive
 - ▶ The status of function/constructor S is a hurdle for students
 - ▶ In Coq, $S\ 4$ and 5 are interchangeable, but $S\ x$ and $x + 1$ are not
 - ▶ The time spent to learn pattern matching is not spent on math
 - ▶ Too much cognitive load

Numbers in the mind of math beginners

- ▶ Starting at age 12, kids probably know about integer, rational, and real numbers
- ▶ $3 - 5$ exists as a number, it is not 0
- ▶ Computing $127 - 42$ yields a natural number, $3 - 5$ an integer, and $1/3$ a rational
- ▶ $42/6$ yields a natural number
- ▶ These perception are *right*, respecting them is time efficient

Proposal

- ▶ Use only one type of numbers: real numbers
 - ▶ Chosen to be intuitive for students at end of K12
 - ▶ Including the order relation
- ▶ View other known types as subsets
- ▶ Include stability laws in silent proof automation
- ▶ Strong inspiration: the PVS approach
 - ▶ However PVS is too aggressive on automation for education
- ▶ Natural numbers, integers, etc, still silently present in the background

Plan

- ▶ Review of usages of natural numbers and integers
- ▶ Defining subsets of \mathbb{R} for inductive types
- ▶ From \mathbb{Z} and \mathbb{N} to \mathbb{R} and back
- ▶ Ad hoc proofs of membership
- ▶ Recursive definitions and iterated functions
- ▶ Finite sets and big operations
- ▶ Minimal set of tactics
- ▶ Practical examples, around Fibonacci, factorials and binomials

Usages of natural numbers and integers

- ▶ A basis for proofs by induction
- ▶ Recursive sequence definition
- ▶ iterating an operation a number of time $f^n(k)$
- ▶ The sequence $0 \dots n$
- ▶ indices for finite collections,
- ▶ indices for iterated operations $\sum_{i=m}^n f(i)$
- ▶ Specific to Coq+Lean+Agda: constructor normal forms as targets of reduction
- ▶ In Coq real numbers, numbers $0, 1, \dots, 37, \dots$ rely on the inductive type of integers for representation
 - ▶ In Coq, you can define `Zfact` as an efficient equivalent of factorial and compute `100!`

Defining subsets of \mathbb{R} for inductive types

- ▶ Inductive predicate approach
 - ▶ Inherit the induction principle
 - ▶ Prove the existence of a corresponding natural or integer
- ▶ Existence approach
 - ▶ Show the properties normally used as constructors
 - ▶ Transport the induction principle from the inductive type to the predicate
 - ▶ Hurdle: not possible to use the induction tactics if the type of data is not inductive

Inductive predicate in Coq

```
Require Import Reals.  
Open Scope R_scope.
```

```
Inductive Rnat : R -> Prop :=  
  Rnat0 : Rnat 0  
| Rnat_succ : forall n, Rnat n -> Rnat (n + 1).
```

Generated induction principle:

```
nat_ind  
  : forall P : R -> Prop,  
    P 0 ->  
    (forall n : R, Rnat n -> P n -> P (n + 1)) ->  
    forall r : R, Rnat r -> P r
```

from \mathbb{N} and \mathbb{Z} to \mathbb{R} and back

- ▶ Reminder: the types \mathbb{N} (`nat`) and \mathbb{Z} (`Z`), should not be exposed
- ▶ Injections `INR` and `IZR` already exist
- ▶ New functions `IRN` and `IRZ`
- ▶ definable using Hilbert's choice operator
 - ▶ Requires `ClassicalEpsilon`
 - ▶ use the inverse image for `INR` and `IZR` when `Rnat` or `Rint` holds

Degraded typing

- ▶ Stability laws provide automatable proofs of membership

Existing Class Rnat.

```
Lemma Rnat_add x y : Rnat x -> Rnat y -> Rnat (x + y).
```

```
Proof. ... Qed.
```

```
Lemma Rnat_mul x y : Rnat x -> Rnat y -> Rnat (x * y).
```

```
Proof. ... Qed.
```

```
Lemma Rnat_pos : Rnat (IZR (Z.pos _)).
```

```
Proof. ... Qed.
```

Existing Instances Rnat0 Rnat_succ Rnat_add Rnat_mul Rnat_pos.

- ▶ typeclasses `eauto` or `exact ..` will solve automatically
`Rnat x -> Rnat ((x + 2) * x).`

Ad hoc proofs of membership

- ▶ When $n, m \in \mathbb{N}$, $m \leq n$, $(n - m) \in \mathbb{N}$ can also be proved
- ▶ This requires an explicit proofs
- ▶ Probably good in a training context for students
- ▶ Similar for division

Recursive functions

- ▶ recursive sequences are also a typical introductory subject
- ▶ As an illustration, let us consider the *Fibonacci* sequence
The Fibonacci sequence is the function F such that $F_0 = 0$, $F_1 = 1$, and $F_{n+2} = F_n + F_{n+1}$ for every natural number n
- ▶ Proof by induction and the defining equations are enough to *study* a sequence
- ▶ But *defining* is still needed
- ▶ Solution: define a recursive definition command using Elpi

Definition of recursive functions

- ▶ We can use a *recursor*, mirror of the recursor on natural numbers
- ▶ $\text{Rnat_rec} : ?A \rightarrow (R \rightarrow ?A \rightarrow ?A) \rightarrow R \rightarrow ?A$
- ▶ Multi-step recursion can be implemented by using tuples of the right size

```
(* fib 0 = 0   fib 1 = 1           *)  
(* fib n = fib (n - 1) + fib (n - 2) *)
```

```
Definition fibr := Rnat_rec [0; 1]  
  (fun n l => [nth 1 l 0; nth 0 l 0 + nth 1 l 0]).
```

Meta-programming a recursive definition command

- ▶ The definition in the previous slide can be generated
- ▶ Taking as input the equations (in comments)
- ▶ The results of the definition are in two parts
 - ▶ The function of type $R \rightarrow R$
 - ▶ The proof the logical statement for that function

```
Recursive (def fib such that
  fib 0 = 0 /\
  fib 1 = 1 /\
  forall n : R, Rnat (n - 2) ->
    fib n = fib (n - 2) + fib (n - 1)).
```

Compute with real numbers

- ▶ Compute $42 - 67$. yields a puzzling answer
 - ▶ Tons of R1, +, *, and parentheses.
- ▶ Compute $(42 - 67)\%Z$. yields the right answer
 - ▶ Except it is in the wrong type

Compute with real numbers: our solution

- ▶ New command `R_compute`.
- ▶ `R_compute (42 - 67)`. succeeds and displays `-25`
- ▶ `R_compute (fib (42 - 67))`. fails!
- ▶ `R_compute (fib 42) th_name`. succeeds and saves a proof of equality.
 - ▶ Respecting the fact that `fib` is only defined for natural number inputs
- ▶ Implemented by exploiting a correspondance between elementary operations on \mathbb{R} , \mathbb{Z} (with proofs)
- ▶ ELPI programming
- ▶ Mirror a recursive definition in \mathbb{R} to a definition in \mathbb{Z}
- ▶ Correcness theorem of the mirror process has a `Rnat` on the input.

Finite sets of indices

- ▶ Usual mathematical idiom : $1 \dots n, 0 \dots n, (v_i)_{i=1 \dots n}$
- ▶ Provide a `Rseq` : `R -> R -> R`
 - ▶ `Rseq 0 3 = [0; 1; 2]`
- ▶ Using the inductive type of lists here
- ▶ This may require explaining structural recursive programming to students
- ▶ At least `map` and `cat` (noted `++`)

Big sums and products

- ▶ Taking inspiration from Mathematical components
- ▶ $\sum_{(a \leq i < b)} f(i)$
 - ▶ Also \prod
- ▶ Well-typed when a and b are real numbers
- ▶ Relevant when $a < b$
- ▶ This needs a hosts of theorems
 - ▶ Chipping off terms at both ends
 - ▶ Cutting in the middle
 - ▶ Shuffling the indices
- ▶ Mathematical Components `bigop` library provides a guideline

Iterated functions

- ▶ Mathematical idiom : f^n , when $f : A \rightarrow A$
- ▶ We provide `Rnat_iter` whose numeric argument is a real number
- ▶ Only meaning full when the real number satisfies `Rnat`
- ▶ Useful to define many of the functions we are accustomed to see
- ▶ Very few theorems are needed to explain its behavior
 - ▶ $f^{n+m}(a) = f^n(f^m(a))$ $f^1(a) = f(a)$ $f^0(a) = a$

Minimal set of tactics

- ▶ `replace`
 - ▶ `ring` and `field` for justifications
 - ▶ No need to massage formulas step by step through rewriting
- ▶ `intros`, `exists`, `split`, `destruct` to handle logical connectives (as usual)
- ▶ `rewrite` to handle the behavior of all defined functions (and recursors)
- ▶ `unfold` for functions defined by students
 - ▶ But we should block unfolding of recursive functions
- ▶ `apply` and `lra` to handle all side conditions related to bounds
- ▶ `typeclasses eauto` to prove membership in `Rnat`
 - ▶ Explicit handling for subtraction and division
- ▶ Possibility to add ad-hoc computing facilities for user-defined
 - ▶ Relying on mirror functions computing on inductive `nat` or `Z`

Demonstration time

- ▶ A study of factorials and binomial numbers
 - ▶ Efficient computation of factorial numbers
 - ▶ Proofs relating the two points of view on binomial numbers, ratios or recursive definition
 - ▶ A proof of the expansion of $(x + y)^n$
- ▶ A study the fibonacci sequence
 - ▶ $\mathcal{F}(i) = \frac{\phi^i - \psi^i}{\phi - \psi}$ (ϕ golden ratio)

The “17” exercise

- ▶ Prove that there exists an n larger than 4 such that

$$\binom{n}{5} = 17 \binom{n}{4}$$

(suggested by S. Boldo, F. Clément, D. Hamelin, M. Mayero, P. Rousselin)

- ▶ Easy when using the ratio of factorials and eliminating common sub-expressions on both side of the equality

$$\frac{\cancel{n!}}{(\cancel{n-5})!\cancel{5!}_5} = 17 \frac{\cancel{n!}}{(\cancel{n-4})!(\cancel{n-4})\cancel{4!}}$$

- ▶ They use the type of natural numbers and equation

$$\binom{n}{p+1} \times (p+1) = \binom{n}{p} \times (n-p)$$