

A single number type for Math education in Type Theory

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The context

- ▶ Point of view: young students in mathematics have a single type of numbers in mind
- ▶ Type theory proposes a variety of type numbers
 - ▶ Inductive types come with a builtin capability for computation
 - ▶ Inductive types come with a direct notion of reasoning by induction
 - ▶ Real numbers live a different part of the world
- ▶ Experimenting with using only one type: real numbers
 - ▶ Use subsets for natural numbers
 - ▶ Recover recursive computation
 - ▶ Make `ring` and `field` more comfortable

Plan

- ▶ The subset of \mathbb{R} that contains natural numbers
- ▶ Recursive computation with real numbers
- ▶ A poor man's calc tactic
- ▶ Deep ring and field tactics
- ▶ Showcase examples
 - ▶ Trigonometry up to Viète's formula
 - ▶ Fibonacci upto a closed formula
 - ▶ Binomials as fractions of recursively defined factorials

Subsets instead of types

- ▶ Avoid using the type `nat`, but use the concept
- ▶ Natural numbers are definable as a subset, inductively
- ▶ Integers can also be defined inductively, but it is minor

Inductive predicate in Rocq

```
Require Import Reals.
```

```
Open Scope R_scope.
```

```
Inductive Rnat : R -> Prop :=
```

```
  Rnat0 : Rnat 0
```

```
  | Rnat_succ : forall n, Rnat n -> Rnat (n + 1).
```

Generated induction principle:

```
nat_ind
```

```
  : forall P : R -> Prop,
```

```
    P 0 ->
```

```
    (forall n : R, Rnat n -> P n -> P (n + 1)) ->
```

```
    forall r : R, Rnat r -> P r
```

Ad hoc proofs of membership

- ▶ When $n, m \in \mathbb{N}$, $(n + m), (n \times m) \in \mathbb{N}$
- ▶ Recover information normally given by typing
- ▶ When $n, m \in \mathbb{N}$ and $m \leq n$, $(n - m) \in \mathbb{N}$ can also be proved
 - ▶ This requires an explicit proof
 - ▶ Probably good in a training context for students
 - ▶ Similar for division

Computation

- ▶ Notations are so that 12 (as a real number) is actually IZR 13
- ▶ $\text{IZR} : \mathbb{Z} \rightarrow \mathbb{R}$ is a recursive function
- ▶ The interaction with `Compute` is not pleasant

Compute 12.

$$= (\text{R1} + \text{R1}) * ((\text{R1} + \text{R1}) * (\text{R1} + (\text{R1} + \text{R1})))$$

: \mathbb{R}

- ▶ We designed a new command called `R_compute`.

`R_compute (12 + 13).`

$$= 25$$

- ▶ Does not cover λ -calculus or let-binders
- ▶ Works by using a database of registered functions
- ▶ Can produce a lemma stating the result as an equality

Recursive definitions, following the `nat` recursive scheme

- ▶ We provide a command that mimicks recursive definitions on `Rnat`
- ▶ Only “well-defined” for elements of `Rnat`
- ▶ The command produces two objects
 - ▶ The function of type `R -> R`
 - ▶ The proof of the logical statement for that function

```
Recursive (def fib such that
  fib 0 = 0 /\
  fib 1 = 1 /\
  forall n : R, Rnat (n - 2) ->
    fib n = fib (n - 2) + fib (n - 1)).
```

Note: no pattern matching, but condition `Rnat (n - 2)`

Recursive definitions and `R_compute`

- ▶ When values produced by the function can be inferred to be in \mathbb{Z}
- ▶ The function can be added to the database for `R_compute`
- ▶ This requires defining a similar function of type $\mathbb{Z} \rightarrow \mathbb{Z}$

```
Elpi mirror_recursive_definition fib.
```

```
R_compute (fib 42).  
= 267914296
```

- ▶ The answer is instantaneous, because compilation changes the computation structure

Recursive definitions of functions with several arguments

- ▶ Some functions take more than one argument such as binomial coefficients :

```
Recursive (def bin such that
  bin 0 = (fun m : R => at_x 0 1 0 m) /\
  forall n, Rnat (n - 1) ->
  bin n = fun m : R => at_x 0 1
    (bin (n - 1) (m - 1) + bin (n - 1) m) m).
```

Recursive definitions of functions with several arguments

- ▶ To handle functions with an arbitrary number of arguments, we introduce a *new family of types*: $\text{ty}_T n$.

```
Fixpoint ty_ (T : Type) (n : nat) : Type :=  
  match n with  
  0 => T  
  |S p => (T -> ty_ T p)  
  end.
```

```
Fixpoint cst_ (T : Type) (k : T) (n : nat) : (ty_ T n) :=  
  match n with  
  0 => k  
  |S p => (fun _ => (cst_ T k p))  
  end.
```

A poor man's calc tactic

- ▶ Lean has popularized a style of proofs called calculational
- ▶ Clever use of transitivity of equality and orders
- ▶ For our experiments, we only cover equality
- ▶ `start_with formula`
 - ▶ Checks that the goal has the form $F = G$
 - ▶ Checks that the *formula* and F are convertible
 - ▶ Changes the goal into $formula = G$
- ▶ `calc_LHS formula`
 - ▶ Checks the goal has the form $F = G$
 - ▶ Creates two new goals $F = formula$ and $formula = G$
- ▶ Should be read as $... = formula$
 - ▶ The intent is to make proofs declarative (as in *waterproof*)
 - ▶ Each step after one instance of `calc_LHS` should be solved in an easy step
- ▶ `end_calculate` : checks that the intended equality is “obvious”

Supercharging ring and field

- ▶ Tactics `ring` and `field` only work from the root
- ▶ Any application of an *unknown* function is treated as an atom
- ▶ Arguments are not modified by `ring` or `field`
- ▶ Example $x + \sqrt{x + 1} = \sqrt{1 + x} + x$ is not covered
- ▶ `ring` treats $\sqrt{x + 1}$ and $\sqrt{1 + x}$ as two different atoms

A strategy that we propose

- ▶ Use `ring_simplify` or `field_simplify`
 - ▶ Normalize formulas given as argument, replace them
 - ▶ Can handle several formulas at a time (with the same order)
- ▶ normalize expressions under unknown functions
- ▶ repeat until stability
- ▶ On example: normalize $(x + 1)$, $1 + x$, $x + \text{sqrt}(1 + x)$ and $\text{sqrt}(1 + x) + x$
- ▶ This may yield $x + \text{sqrt}(x + 1) = \text{sqrt}(x + 1) + x$
- ▶ Next normalization : $x + \text{sqrt}(x + 1) = x + \text{sqrt}(x + 1)$
- ▶ We call the new tactics `deep_ring` and `deep_field`
- ▶ We also extend `calc_LHS` to include an attempt to solve with the deep tactics

Example of proof made possible

Lemma `cos_sub_Pi_half x` : $\cos (x - \text{Pi} / 2) = \sin x$.

Proof.

`start_with (cos (x - Pi / 2)).`

`calc_LHS (cos x * cos (Pi / 2) + sin x * sin (Pi / 2)).`

`now rewrite cos_sub.`

`calc_LHS (cos x * 0 + sin x * sin (Pi / 2)).`

`now rewrite cos_Pi_half.`

`calc_LHS (cos x * 0 + sin x * 1).`

`now rewrite sin_Pi_half.`

`end_calculate.`

Qed.

Formule de Viète pour le calcul de π

$$\pi = 2 \cdot \frac{2}{\sqrt{2}} \cdots \frac{2}{\sqrt{2 + \cdots \sqrt{2}}} \cdots$$

- ▶ Use of recursive definition to define $\sqrt{2 + \sqrt{\cdots + \sqrt{2}}}$
- ▶ Use of iterated products to define the main formula
- ▶ **Key point 1:** $\sin \frac{\pi}{2^{n+1}} = \frac{\sin \frac{\pi}{2^n}}{2 \cos \frac{\pi}{2^{n+1}}}$ et $\sin \frac{\pi}{2} = 1$
- ▶ **Key point 2:** $\cos \frac{\pi}{2^n} = \frac{\sqrt{2 + \sqrt{\cdots + \sqrt{2}}}}{2}$
- ▶ **Key point 3:** $\lim_{n \rightarrow \infty} \frac{\sin \frac{\pi}{2^n}}{\frac{\pi}{2^n}} = 1$

Context for the formal proof of Viète's formula

- ▶ `intro_trigo.v`: following notes of J. Puydt
- ▶ `trinom` tactics: solutions to 2nd degree equations
- ▶ Limits are axiomatized in the same spirit as the trigonometry
- ▶ Limits of sequences are also about function from \mathbb{R} to \mathbb{R} , restricted to \mathbb{R}^{nat}